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| **Project Team Name** | Team B |
| **Development Week** | 7 |
| **Date** | 10/19/2012 – 10/23/2012 |
| **Team Accomplishments** | |
| * Finished and Polished Store Pop up * Finished and Polished Abilities Pop up * Incorporated sounds that were done with the Menus * All Sounds Implemented * Modified/Polished Images and Screens * Removed Troublesome Enemies * Implemented new models and Positioned them appropriately * Polished the world geometry * Positioned Background image that follows camera position | |
| **Action Items** | |
| * Finish paperwork | |
| **Late Tasks** | |
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| **Team Issues** | |
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| **Other** | |
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